Address and traffic dynamics in a large enterprise network

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## Enterprise networks

- Followed the Internet's design principles
  - Radically different requirements/features
- Characteristics
  - Hundreds to several thousands of hosts
  - Single co-operative administrative domain
    - Hosts are partially trusted to share network information
  - Significant management and bandwidth costs
    - E.g., WAN optimizers
  - Do not want net-neutrality!
    - Can estimate the value of each application's traffic



## Network Management today...

- Enterprise networks
  - High complexity, costly, error-prone
  - 80% of IT budgets just for maintenance



### Challenges:

- Application complexity constantly grows
- Limited analysis of network characteristics
  - E.g., traffic dynamics
  - Access restrictions and data sensitivity

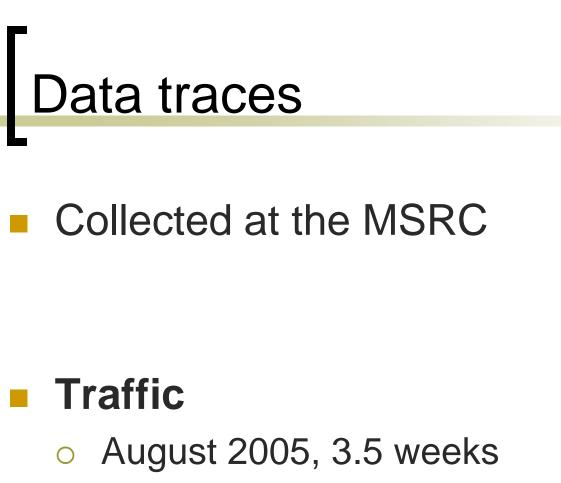
# Profiling enterprise networks

### Traffic dynamics

- Can we profile enterprise traffic by sampling (a few) hosts?
  - Functional role (e.g., client vs. server)
  - "Heavy" hitters

### Address dynamics

- What are the mobility characteristics of hosts?
  - Stability of Address-Name-Subnet mappings
  - Host mobility within the enterprise



o 34K IPs (591 local), 13B packets, 12.5TB

## Topology

OSPF, 3 years, stub and backbone

CORPNET

DC

Proxy

Internet

MSRC

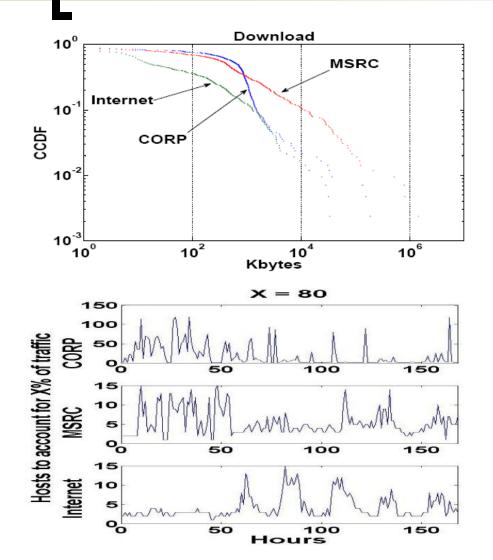
Subnet

# Profiling traffic dynamics

**Expected to find:** 

- Functional role of hosts should be easy to detect from traffic contributions
  - Mostly client-server applications
- "Heavy" hosts should be stable over time
  - A small set of servers (mostly in DC)

## **Profiling traffic dynamics**



- CCDFs of hourly averages
- Heavy-tailed distributions
  - Small-set of hosts dominates traffic

- Temporal & spatial variability
  - Heavy set varies over time
  - Unable to determine host functional role

# Profiling traffic dynamics

### Expected to find:

- Functional role of hosts should be easy to detect from traffic contributions
  - Mostly client-server applications
- "Heavy" hosts should be stable over time
  A small set of servers (mostly in DC)

#### Data analysis:

- Traffic contributions cannot distinguish client vs. server hosts
- Significant variability!

### Implication:

- Sampling hosts does not help!
- Connectivity appears to be a better metric (details in the paper & tech report)

## Profiling address dynamics

# How often should IPs be considered as unique identifiers?

- IP addresses map to several hosts and vice versa
  - E.g., DHCP, multi-homing, multi-machine services
- Examine the stability of address mappings
  - DNS packets & router configuration files
- Three types of mappings:
  - Name-address : Unique names per IP
  - Address-name : Unique IPs per name
  - Subnet-name : Unique subnets per name

# Profiling address dynamics

### Findings:

### Name-address:

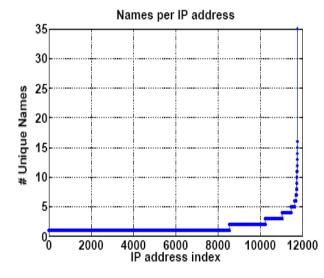
- 73% of addresses map to a unique name
- Addresses can map to 10s of names

### Address-name:

- 63% of the names map to a single address
- Multi-homing and clusters the main factor for multiple IPs per name

### Subnet-name:

- 63% of the names map to a single subnet
- 30% of the names map to two subnets
- 4% due to travelling!



# Host mobility

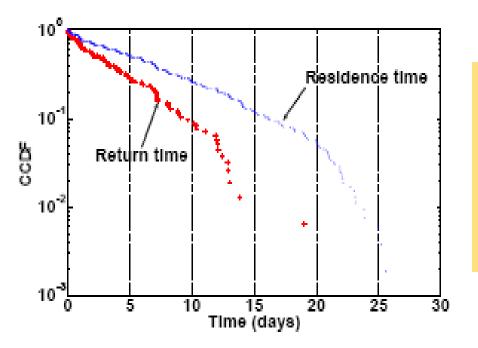
### Of general interest

- O DTN settings (e.g., Infocom 2006, Mobicom 2007, Infocom 2008)
- Understanding human mobility (e.g., Barabasi-Nature Jun08)

### Examine "host" trips within the enterprise

- Extract subnet-name mappings
- 9,269 names in 110 cities across 63 countries
- Analyze location changes (trips) across enterprise sites
  - Residence time, return time

## Host mobility



- Exponential distributions
- 38% of residence time is < 3 days
- Means
  - Residence time : 5.5 days
  - Return time : 3.8 days

# Concluding remarks

Two perspectives of enterprise network dynamics

## Traffic

- Sampling a few hosts is not straightforward
- Engage hosts in network management (SIGCOMM 08)

## Address

- Analyzing traces requires more than just packets
  - Only 2/3 of mappings are unique

