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# **DIPStorage: Distributed Architecture for Storage of IP Flow Records**

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Motivation  
Design and Implementation  
Evaluation  
Concluding Remarks



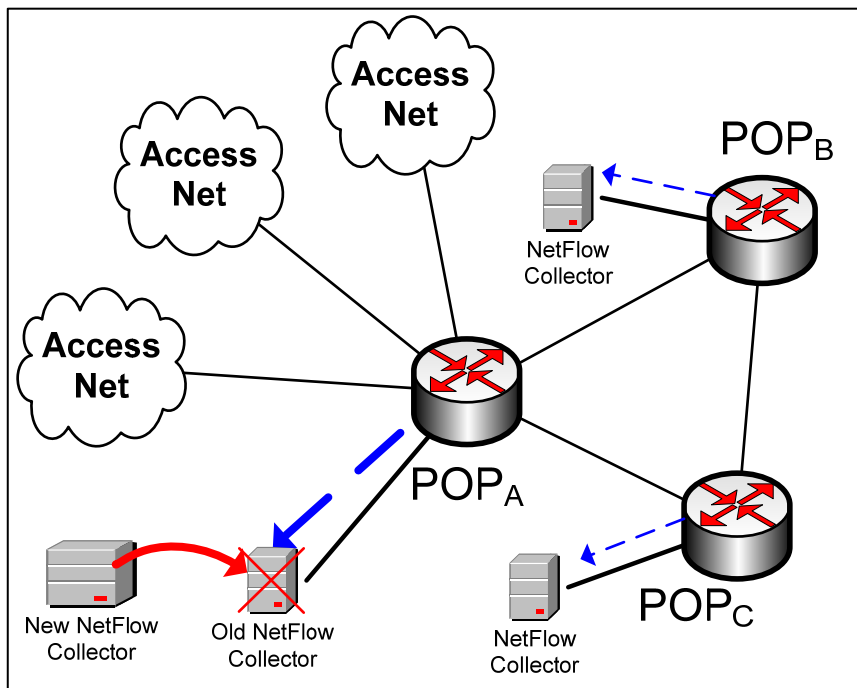
# Introduction

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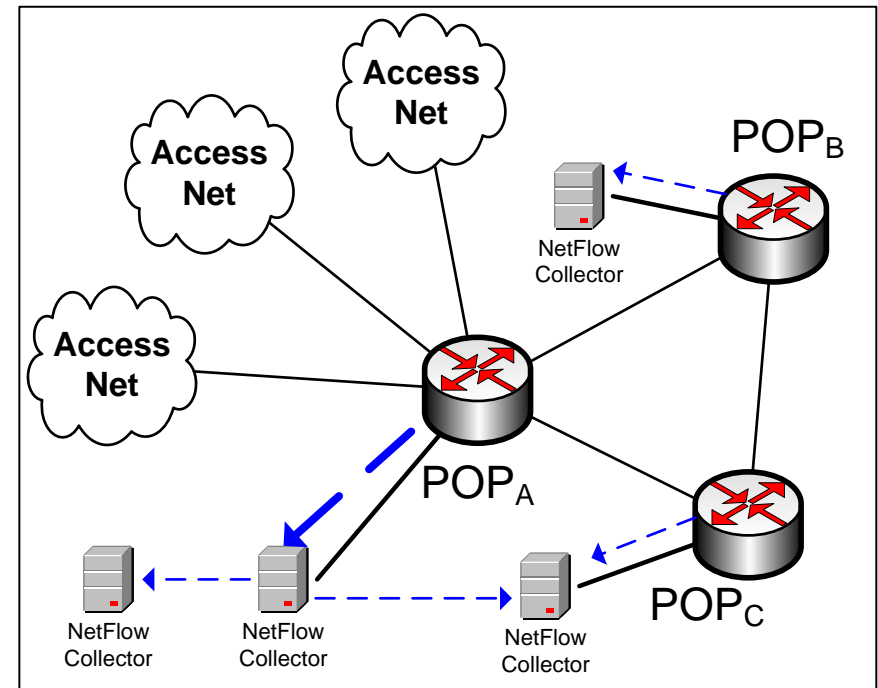
- ❑ Link speeds increase 50%-75% every year
- ❑ High-speed links generate several Gigabytes of flow records every day
- ❑ Centralized solutions for flow records storage:
  - Bad **scalability**
  - Poor **performance** in querying flow records
- ❑ Existing solutions: **packet sampling** and **flow sampling**
  - Problem: **measurement accuracy**
    - Lower sampling rate → lower accuracy, less storage required
  
- ❑ *IP Flow*: unidirectional stream of data between two endpoints
- ❑ *IP Flow Record*: quantitative description of a flow
- ❑ *Flow Keys*: IP header fields that define an IP flow

# Use Case

- Traditional approach:
  - Traffic increase → replace traffic analysis hardware



- Distributed approach:
  - Traffic increase → make use of available resources

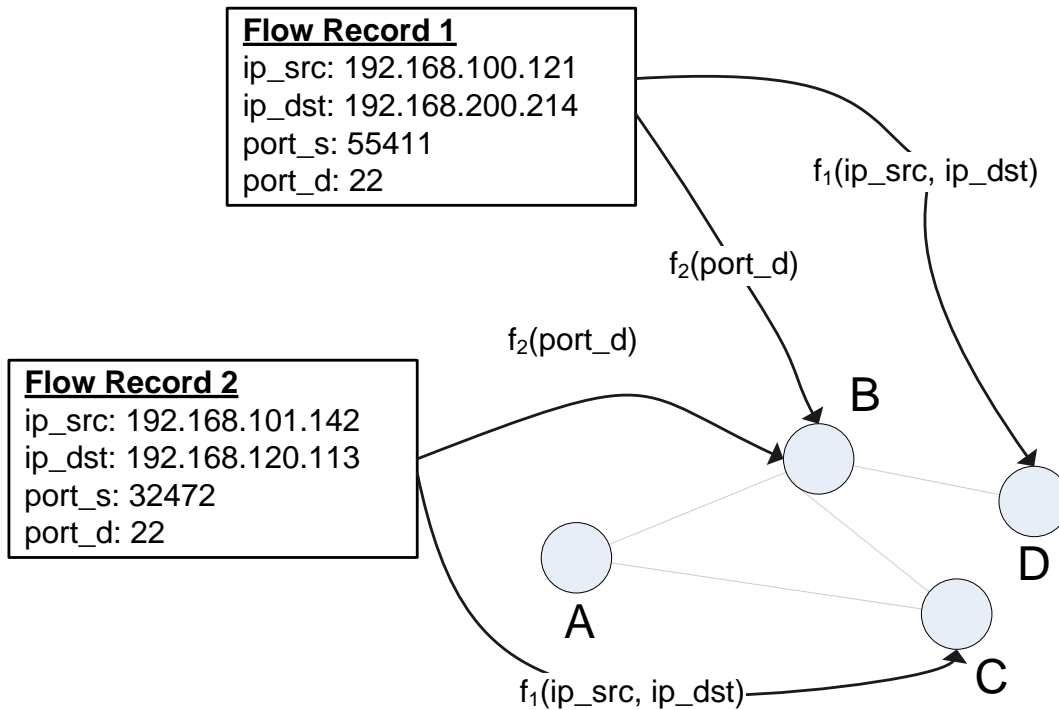


# Motivation and Proposed Approach

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- ❑ Motivation:
  - Existing solutions for flow records storage lack of scalability
  - Data retention laws are enforced in many countries
  
- ❑ Requirements:
  - Scalable storage for IP flow records
  - Fast query response
  
- ❑ Idea: Store the flow records within a distributed, decentralized storage network.

# Flow Record Storage



- ❑ DipStorage nodes are organized in a P2P overlay.
- ❑ A routing function is applied on the *Flow Keys* of each flow record.
- ❑ Result of the routing function returns the storage node of that flow record.
- ❑ The flow record is routed through the P2P network to the node responsible with its storage.
- ❑ Several routing functions can be used in parallel for redundancy.

# Storage Strategies

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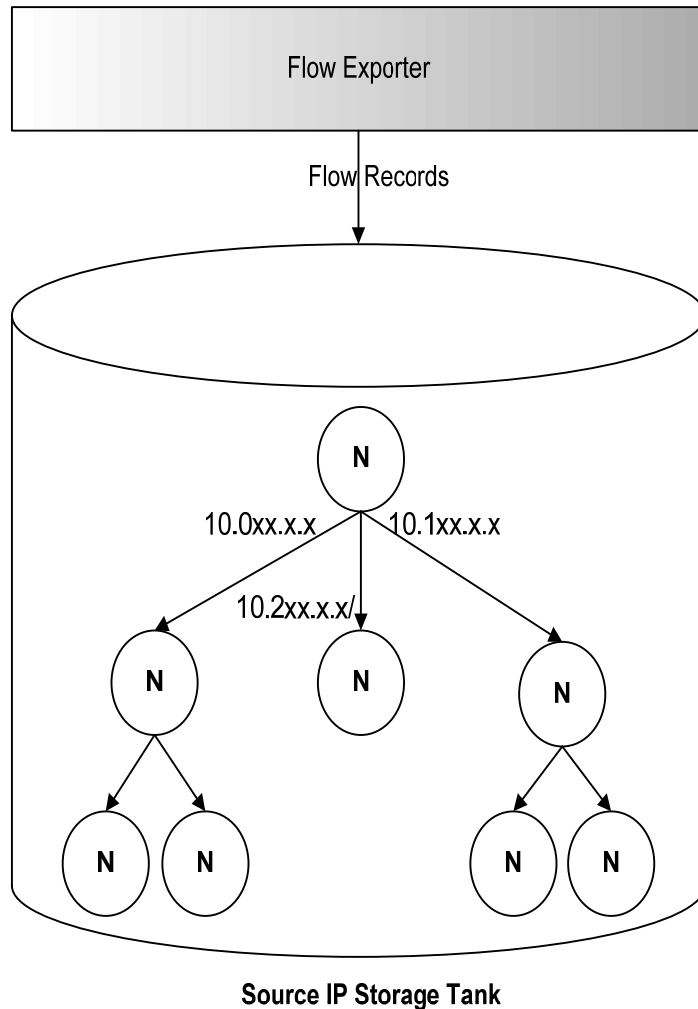
## Random storage

- ❑ Routing function is a pseudo-random function.
- ❑ All storage nodes receive approximately the same number of flow records.
- ❑ Can be built on top of a fully-decentralized P2P overlay.

## Structured storage

- ❑ Stores together flow records with similar properties.
- ❑ Needs a structured P2P network.
- ❑ Routing function needs to generate “similar” results for flow records with “close” characteristics.
- ❑ Some nodes may become more loaded than others.

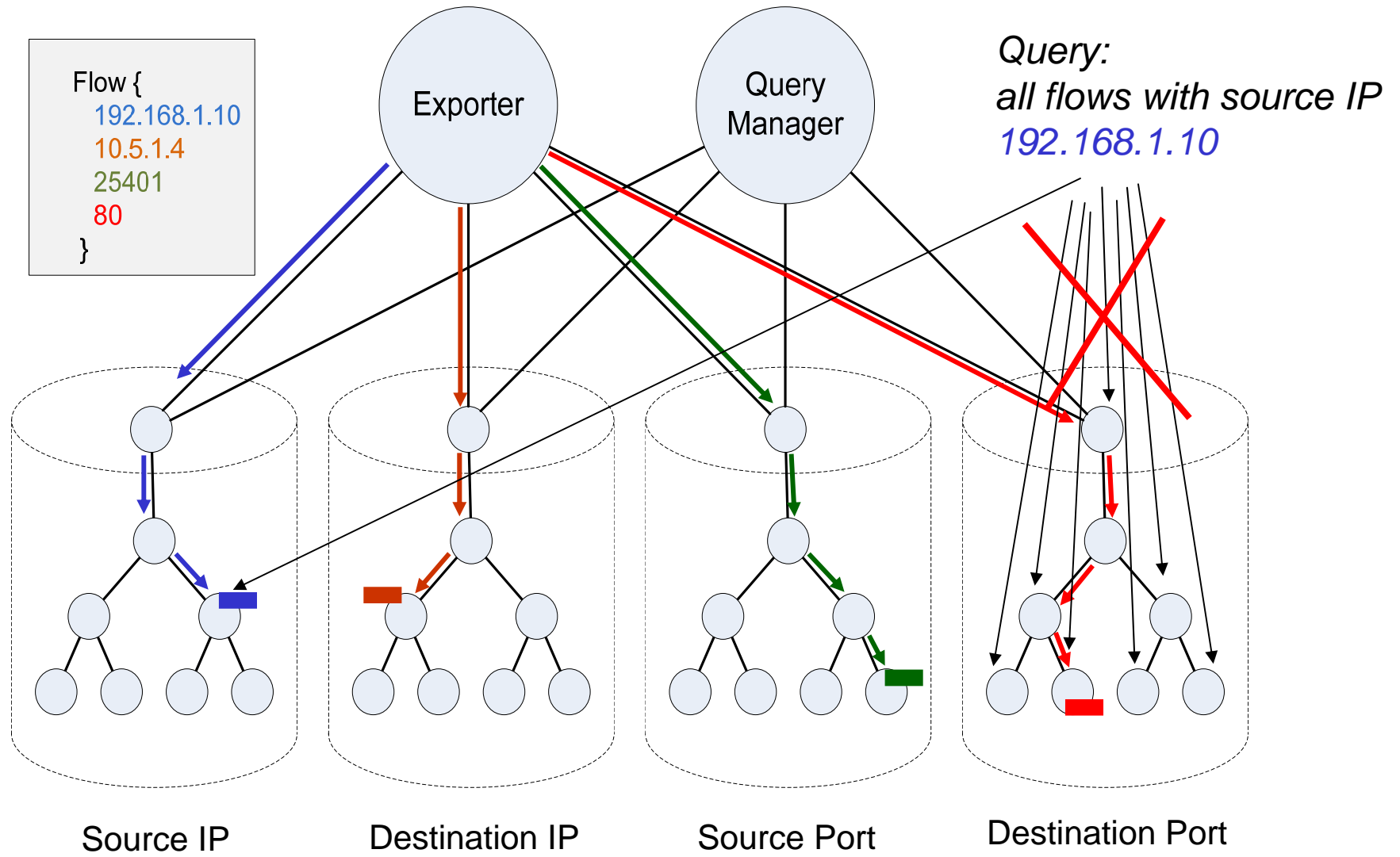
# DIPStorage Tank



## DIPStorage Tank:

- ❑ A set of nodes organized in a structured P2P overlay.
- ❑ All nodes have the same routing function.
- ❑ Flow records are routed based on a particular characteristic (e.g. source IP address)

# DIPStorage Architecture

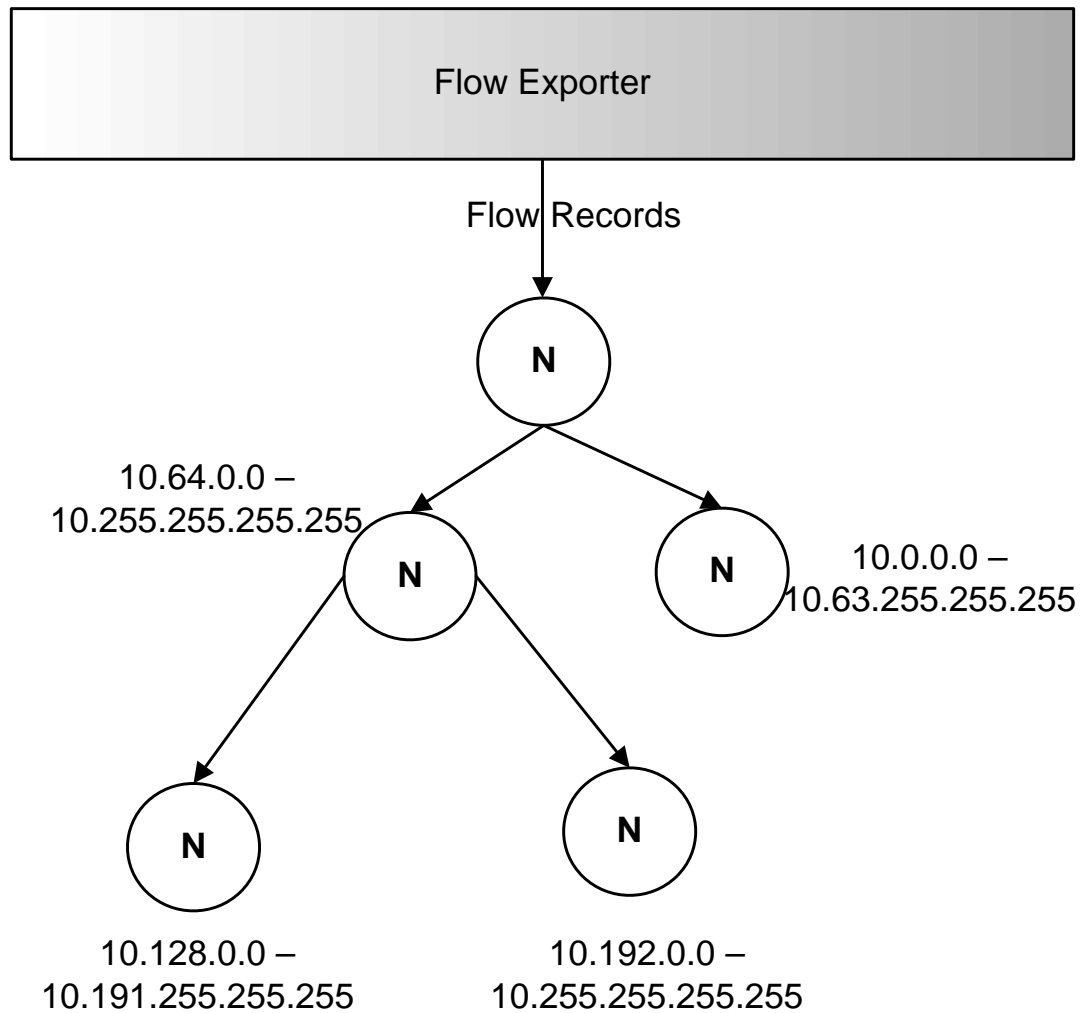




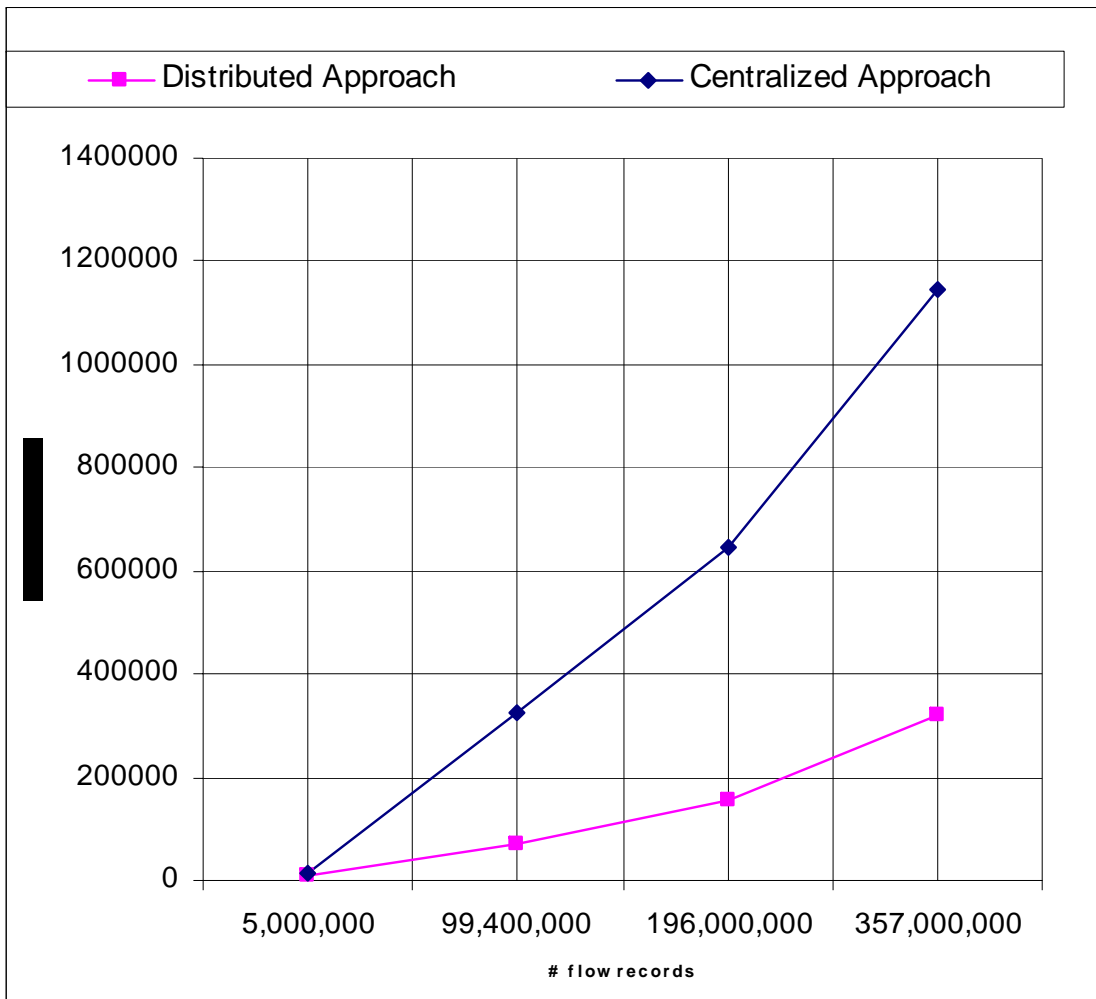
# Implementation Architecture

<b>Access Layer</b>	<b>Netflow Interface</b>	<b>REST Interface</b>	<b>Graphical User Interface</b>
<b>Maintenance Layer</b>	<b>Maintenance Component (Network Management, Coordination Tasks)</b>		
<b>Storage Layer</b>	<b>Storage Component (Treetank)</b>		
<b>Routing Layer</b>	<b>Routing Component (Routing Algorithm, Query Interface)</b>		
<b>P2P Layer</b>	<b>Overlay Component (Pastry)</b>		

# Evaluation Scenario



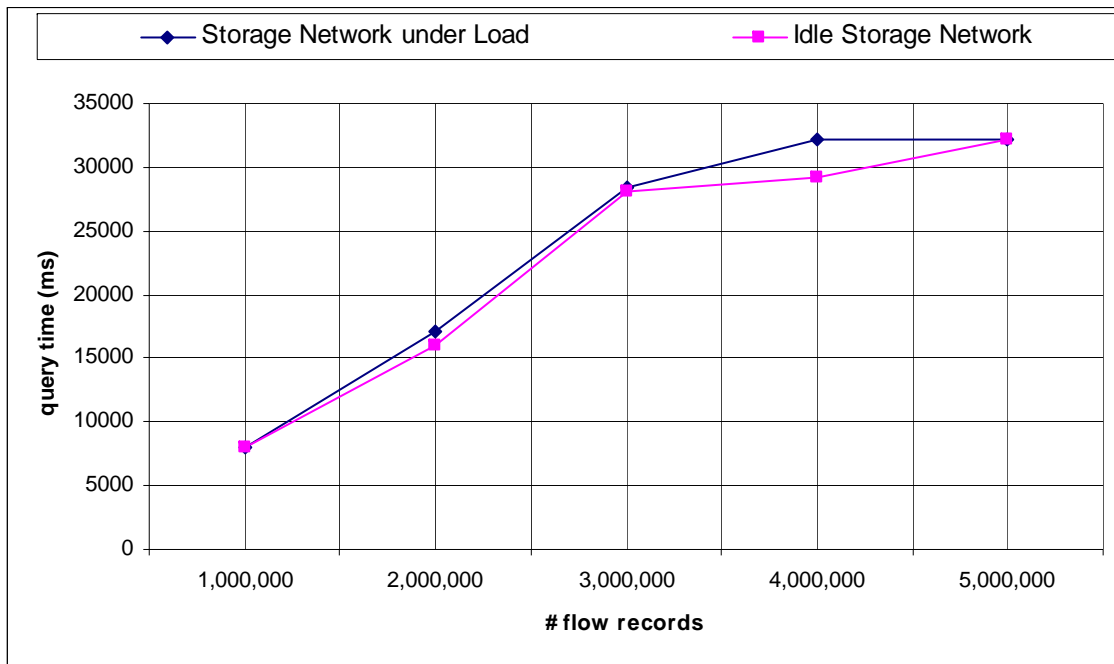
# DipStorage Evaluation



## Performance evaluation

- 4 storage nodes used
- Speedup increase by a factor of 4 at high number of flow records

# DipStorage Load Resilience



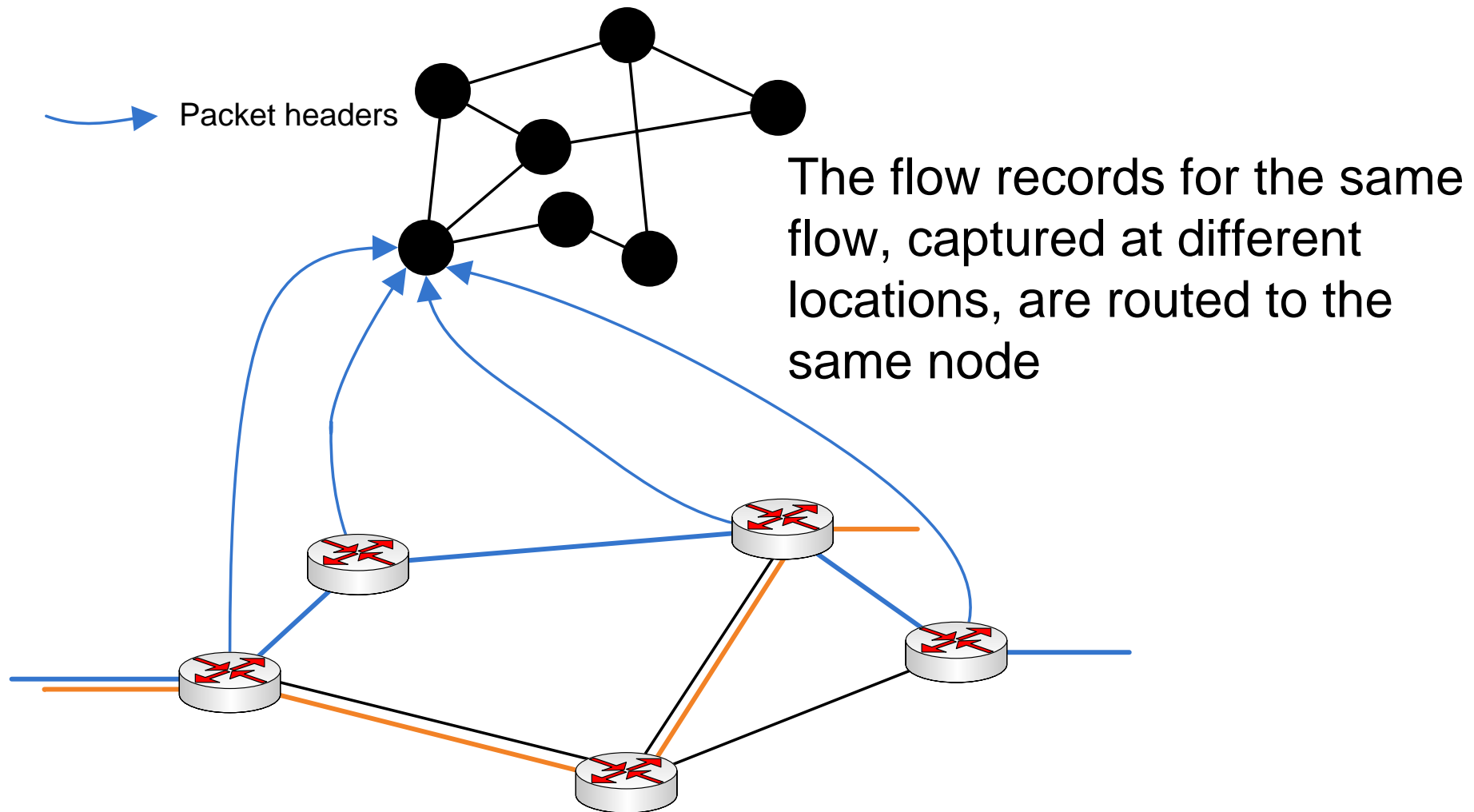
## Purpose:

Test the query performance when the storage network is idle and when it stores flow records at a rate of ~10.000 flows/second.

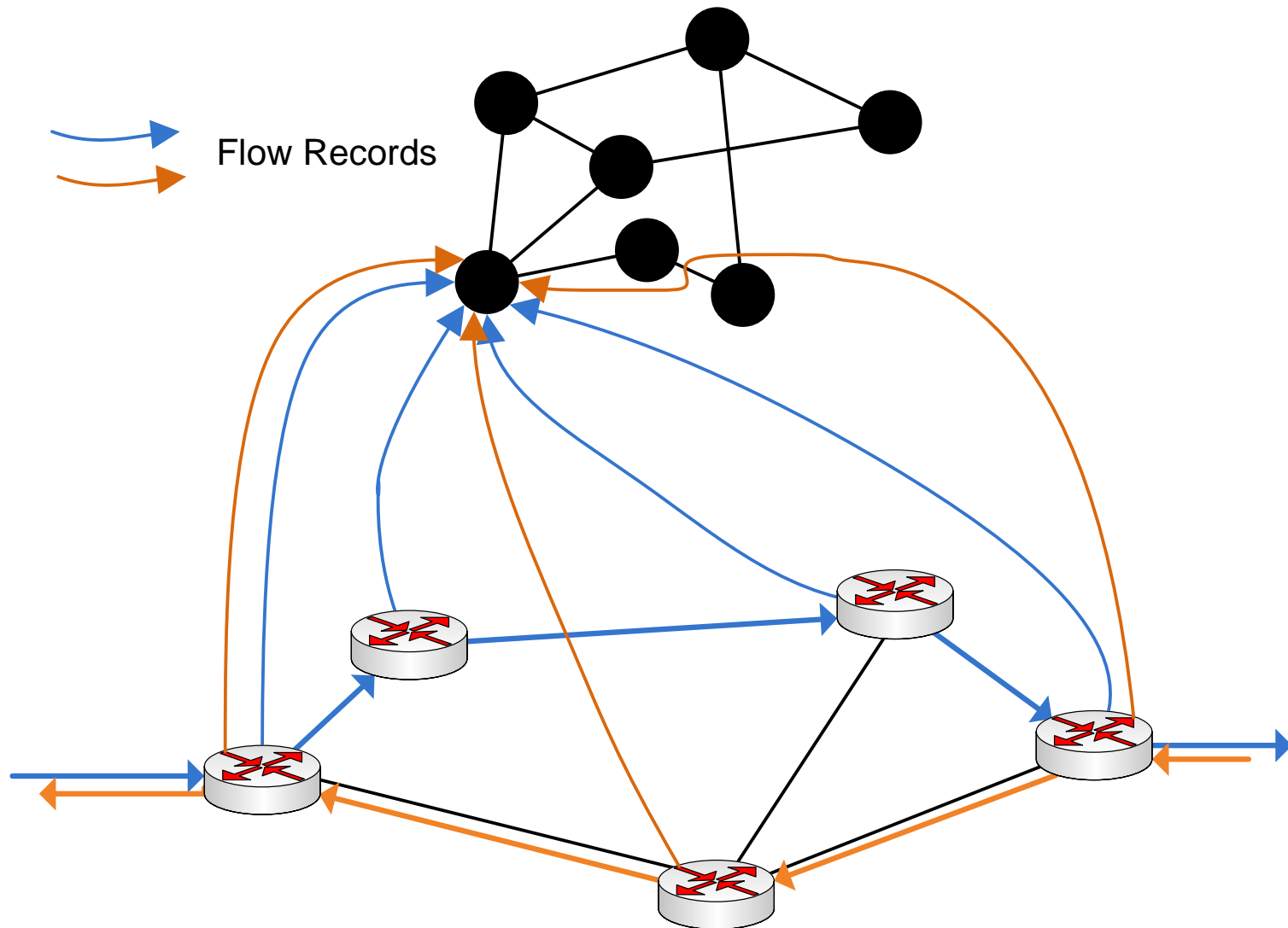
## Result:

Query time is not significantly influenced by the routing/storage process.

# Applications: Multi-Point Delay Calculation (1)



# Applications: Asymmetric Route Detection



# Conclusion Remarks

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- ❑ Existing distributed flow storage approaches are based on fixed, inflexible configurations
  
- ❑ A P2P based approach was not yet investigated
  
- ❑ DIPStorage allows:
  - Scalability
  - Increased storage space for flow records
  - Faster query response for IP flow records repositories

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**Thank you for your attention!**

**Questions ?**