# UNIVERSITATEA TEHNICA DIN CUMANAGA

## UNIVERSITATEA TEHNICĂ DIN CLUJ-NAPOCA

Facultatea de Electronică, Telecomunicații și Tehnologia Informației



## **SYLLABUS**

## 1. Data about the program of study

1.1 Institution	Technical University of Cluj-Napoca
1.2 Faculty	Faculty of Electronics, Telecommunications and information Technology
1.3 Department	Communications
1.4 Field of study	Electronic Engineering, Telecommunications and Information Technologies
1.5 Cycle of study	Bachelor of Science
1.6 Program of study / Qualification	Telecommunications Technologies and Systems/ Engineer Applied Electronics/Engineer
1.7 Form of education	Full time
1.8 Subject code	TST-E37.00/EA-E37.00

## 2. Data about the subject

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2.1 Subject name		Micro	Microprocessors based systems						
Theore			etical area						
2.2 Subject area Metho		hodological area							
			tic area						
2.3 Course responsible			Pro	ofess	or Eugen LUPU, Ph.D	eug	gen.lupu@com.utcluj.ro		
2.4 Teacher in charge with seminar / laboratory / project			Ass	soc. F	Prof. Anca APATEAN, Ph	n.D.	- anca.apatean@com.ut	cluj.ro	
2.5 Year of study III 2.6 Semeste			r	6	2.7 Assessment	Ε	2.8 Subject category	DD/DI	

#### 3. Estimated total time

3.1 Number of hours per week	4	of which:	3.2 course	2	3.3 seminar / laboratory	2
3.4 To Total hours in the curriculum	56	of which:	3.5 course	28	3.6 seminar / laboratory	28
Distribution of time						hours
Manual, lecture material and notes, bibliography					14	
Supplementary study in the library, online specialized platforms and in the field					10	
Preparation for seminars / laboratories, homework, reports, portfolios and essays					14	
Tutoring					3	
Exams and tests					3	
Other activities:						

3.7 Total hours of individual study	44
3.8 Total hours per semester	100
3.9 Number of credit points	4

## **4. Pre-requisites** (where appropriate)

14 1 curriculum	Basics on computers and microprocessors, digital integrated circuits, Boolean algebra, digital integrated circuit design, synthesis of logic functions
4.2 competence	programming skills: x86 assembly language, C



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## 5. Requirements (where appropriate)

5.1. for the course	Cluj-Napoca
5.2. for the seminars /	Cluj-Napoca
laboratories / projects	

# 6. Specific competences

Professional competences	C3. Application of the basic knowledge, concepts and methods regarding the architecture of computer systems, microprocessors, microcontrollers, languages and programming techniques  C4. Design, implementation and operation of data, voice, video and multimedia services. This is based on the understanding and the application of fundamental concepts in telecommunications and transmission of information  C5. Selecting, installing, configuring and operating fixed or mobile telecommunications equipment. Equipping a site with usual telecommunications networks
Transversal	N/A

# 7. Discipline objectives (as results from the key competences gained)

7.1 General objective	Developing the competences regarding the use of microprocessors, microcontrollers and interfaces in microsystems and computers		
7.2 Specific objectives	<ol> <li>Understanding of main architectures in data processing</li> <li>Understanding basic microprocessors concepts and programming using Intel x86 as reference</li> <li>Interfaces, buses and programmable devices study and use</li> <li>To assess the requirements of a microprocessor / microcontroller for a specific application</li> <li>To develop applications using PC resources and ESP8266 microcontrollers</li> </ol>		

#### 8. Contents

8.1 Lecture (syllabus)	Teaching methods	Notes
Course description. Evaluation mode.		
1. Pentium Processors. Architecture. Registers. Pipeline. Cache	, á	
memory. Floating Point Unit. Branch prediction. New	on, ion ativ	tor
generation of Pentium. Multicore architectures.	rsation, entation, formativ	projector,
2. PC memory. The memory map (main memory, video, UMA,		pro
HMA). Memory extended and expanded. Virtual memory.	onve ores udy,	'n,
Connecting additional memory to the PC memory map.	c co m p stuc	presentation, olackboard
3. Memory Hierarchy in terms of technology. The cache role.	euristic c problem p. case st aluation	presentati
The basic models of the cache. Cache Memory Architectures.	heur, pro se, c	esc
The Pentium cache.		<u>~</u>
4. The 80x86 programmable interfaces family. Presentation of	atio catic exer	pptx
the timer I8254. Architecture. Pins and signals. The timer	nta ffica g e	•
programming. Employment of the timer in the PC. Examples of	resent mplifi ching	of of
use.	Presentation,h xemplification, teaching exercis	Use
5. Classification of interrupts. PIC I8259A circuit architecture.PIC	, ,	
pins and signals. Programming of the PIC. Interrupts assignment		



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<ol> <li>Direct memory access basics. The DMA controller I8237A. The internal architecture. Pins and signals. I8237A programming.</li> <li>Serial Communications RS232. UART/USART. The I16550 device architecture. Programming. Applications.</li> <li>Serial interfaces. I2C, SPI, I2S Use and applications.</li> <li>Buses in the PC (ISA, PCI, AGP). ISA bus signals. Development of the ISA bus compliant cards.</li> <li>PCI Bus overview. Architecture and signals. Transfer modes</li> <li>PCI express overview. PCI Express bus topology,</li> </ol>
<ol> <li>Serial Communications RS232. UART/USART. The I16550 device architecture. Programming. Applications.</li> <li>Serial interfaces. I2C, SPI, I2S Use and applications.</li> <li>Buses in the PC (ISA, PCI, AGP). ISA bus signals. Development of the ISA bus compliant cards.</li> <li>PCI Bus overview. Architecture and signals. Transfer modes</li> <li>PCI express overview. PCI Express bus topology,</li> </ol>
<ul> <li>device architecture. Programming. Applications.</li> <li>8. Serial interfaces. I2C, SPI, I2S Use and applications.</li> <li>9. Buses in the PC (ISA, PCI, AGP). ISA bus signals. Development of the ISA bus compliant cards.</li> <li>10. PCI Bus overview. Architecture and signals. Transfer modes</li> <li>11. PCI express overview. PCI Express bus topology,</li> </ul>
<ul> <li>8. Serial interfaces. I2C, SPI, I2S Use and applications.</li> <li>9. Buses in the PC (ISA, PCI, AGP). ISA bus signals. Development of the ISA bus compliant cards.</li> <li>10. PCI Bus overview. Architecture and signals. Transfer modes</li> <li>11. PCI express overview. PCI Express bus topology,</li> </ul>
<ol> <li>Buses in the PC (ISA, PCI, AGP). ISA bus signals. Development of the ISA bus compliant cards.</li> <li>PCI Bus overview. Architecture and signals. Transfer modes</li> <li>PCI express overview. PCI Express bus topology,</li> </ol>
of the ISA bus compliant cards.  10. PCI Bus overview. Architecture and signals. Transfer modes  11. PCI express overview. PCI Express bus topology,
10. PCI Bus overview. Architecture and signals. Transfer modes 11. PCI express overview. PCI Express bus topology,
11. PCI express overview. PCI Express bus topology,
architecture layers transactions
architecture, layers, transactions.
12. USB Bus overview. USB On the Go. USB 3.0.
13. ESP8266 microcontroller. Architecture.
14. Applications. Review-exam topics.

## References.

- 1. E. Lupu, A. Mesaros, A.F. Suciu, MICROPROCESSORS Architectures and Applications Ed. RISOPRINT Cluj-Napoca 2002, ISBN 973-656-392-8
- E. Lupu, Sisteme cu microprocesoare. Resurse hardware. Prezentare, programare şi aplicaţii. Ed. Albast Cluj Napoca 2004, ISBN 973-650-109-4
- 3. M. Tischer, B. Jenneric, "LA BIBLE PC" PROGRAMMATION SYSTEME. MICRO Application 2000
- 4. W. Buchanan, *PC interfacing, Communications and Windows Programing* Addison Wesley 2002
- 5. N. Mathivanan, Microprocessors, PC Hardware and Interfacing PHI Learning Pvt. Ltd., 2003
- 6. www.pcguide.com, www.intel.com ,.....
  [\*\*\*]Microprocessors Reference Manual, Intel Corporation, 2004, www.intel.com
- 8. Lecture Slides: <a href="http://elupu.utcluj.ro/">http://elupu.utcluj.ro/</a>

8.2	Laboratory	Teaching methods	Notes
1.	Introduction. Laboratory Objectives topic.	Didactic and	Use of
2.	Identifying processors in PCs. Microprocessors resources	experimental	laboratory
	determination employing CPUID instruction.	proof, didactic	instrumentation,
3.	The Cache memory. Application using CPUID instruction.	exercise, team	experimental
4.	The timer circuit 8254. Applications. Audio signals	work	boards,
	generation.		computers,
5.	Programmable Interrupt Controller -18259A. Applications.		magnetic board
6.	8237A DMA controller programming. DMA data transfer to		
	PC in the video memory.		
7.	The UART 16650 interface. Serial communication		
	applications.		
8.	LCD interfacing on SPP.		
9.	USB Bus. Design USB devices using USB-serial converters		
	FT232.		
10.	Basic applications on ESP8266 platform. Arduino IDE.		
11.	ADC applications on ESP8266 board.		
12.	SPI interface on ESP8266 board.		
13.	I2C application on ESP8266.		
14.	Lab. recovery and laboratory activity evaluation		

# UNIVERSITATEA TEHNICA DIN CHIMAGO

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# 9. Bridging course contents with the expectations of the representatives of the community, professional associations and employers in the field

The discipline content and the acquired skills are in agreement with the expectations of the professional Competences acquired will be used in the following COR occupations (Electronics Engineer; Telecommunications Engineer; Electronics Design Engineer; System and Computer Design Engineer; Communications Design Engineer) or in the new occupations proposed to be included in COR (Sale Support Engineer; Multimedia Applications Developer; Network Engineer; Communications Systems Test Engineer; Project Manager; Traffic Engineer; Communications Systems Consultant).

#### 10. Evaluation

Activity type	I10 1 Assessment criteria		10.3 Weight in the final grade
10.4 Course		Written exam (theory+ problems)	65%
10.5 Laboratory	The level of acquired knowledge and abilities	Laboratory tests (3-4)	35%

#### 10.6 Minimum standard of performance

#### Qualitative level:

Minimal knowledges:

- ✓ Knowledge of Intel processors architecture
- ✓ Knowledge of main interfaces employed in PC.
- ✓ Knowledge of main buses in PC.

## Minimal competences:

- ✓ To know the main architectural elements of Microprocessors
- ✓ To be able to program the main interfaces employed in PC
- ✓ To know to use the Arduino IDE tool

### Quantitative level:

- ✓ Perform all laboratory work
- $\checkmark$  The exam and laboratory notes must be at least 5.
- ✓ The mark for the subject is calculated with the relation: 0.65 \* Exam score + 0.35 \* Labs score

Data of filling in: 13.09.2022	Responsible	Title First name SURNAME	Signature
	Course	Professor Eugen LUPU, Ph.D.	
	Applications	Assoc. Prof. Anca APATEAN, Ph.D.	

Date of approval in the Council of the Communications Department 13.09.2022	Head of Communications Department Prof. Virgil DOBROTA, Ph.D.
Date of approval in the Council of the Faculty of Electronics, Telecommunications and Information Technology 21.09.2022	Dean Prof. Ovidiu POP, Ph.D.