Technical University of Cluj-Napoca Qualification:

Fundamental field: Engineering sciences

Field of study: Electronics and Telecommunications Engineering

Study program: Technologies and Telecommunications Systems – English language

Annex 3.4.1 Grid 2. Correlations between professional and transversal competences and content areas, study disciplines and assigned credits

				Cı	redits
Professional competences	Explicit competences through level descriptors	Content areas	Disciplines	Per	Per
				discipline*	competence
C1. Use of the fundamental	C1.1 Description of the		Mathematical Analysis	4.0	2.0
elements related to devices,	functioning of electronic devices		Linear Algebra, and Analytic and		
circuits, systems,	and circuits and of the fundamental		Differential Geometry	5.0	2.0
instrumentation and	methods of measuring electrical		Physics I	4.0	1.5
electronic technology	parameters		Special Mathematics	5.0	2.0
	C1.2 Analysis of electronic circuits		Differential Equations	5.0	2.0
	and systems of low/ medium		Physics II	4.0	1.5
	complexity, for the purpose of		Graphics on Computer Aided Design	4.0	2.0
	designing and measuring them		Practical Work in the Domain of Study (4		
	C1.3 Diagnosis/ troubleshooting of		weeks)	4.0	2.0
	electronic circuits, equipment and		Passive Components and Circuits	5.0	2.0
	systems C1.4 Use of electronic tools and		Electronic Devices	5.0	2.0
			Basics of Electrotechnics I	4.0	2.0
	specific methods to characterize and evaluate the performance of		Basics of Electrotechnics II	4.0	2.0
	electronic circuits and systems		Signals and Systems	5.0	1.5
	C1.5 Design and implementation		Materials for Electronics	4.0	1.5
	of electronic circuits of low/		Digital Integrated Circuits	4.0	1.0
	medium complexity using CAD-		Fundamental Electronic Circuits	5.0	2.0
	CAM technologies and standards		Measurements in Electronics and		
	in the field		Telecommunications	4.0	1.0
			Microwaves	4.0	2.0
			Analysis and Synthesis of Circuits	5.0	2.0
			Analog Integrated Circuits	5.0	2.0
			Systems with Digital Integrated Circuits	5.0	1.0
			CAD Techniques	4.0	1.0
			Systems with Analog Integrated Circuits	5.0	1.0
			Optoelectronics	5.0	2.0
C2. Applying the basic	C2.1 Temporal, spectral and		Mathematical Analysis	4.0	1.0
methods for the acquisition	statistical characterization of		Linear Algebra, and Analytic and		
and processing of signals	signals		Differential Geometry	5.0	2.0
	C2.2 Explaining and interpreting		Physics I	4.0	1.0
	the methods of signal acquisition		Computer Programming and Programming		
	and processing		Languages I	5.0	1.0
	C2.3 Use of simulation media for		Special Mathematics	5.0	2.0
	signal analysis and processing		Differential Equations	5.0	2.0
	C2.4 Use of specific methods and		Physics II	4.0	1.0
	tools for signal analysis C2.5 Design of basic functional		Practical Work in the Domain of Study (4		1
	C2.5 Design of basic functional		weeks)	4.0	1.0

Faculty of Electronics, Telecommunications and Information Technology

Level df e ucation: B.Sc., current curricula for 2024-2025

	blocks for digital signal processing	Electronic Devices	5.0	1.0
	with hardware and software	Signals and Systems	5.0	1.5
	implementation	Digital Integrated Circuits	4.0	0.5
	implementation	Fundamental Electronic Circuits	5.0	1.0
		Measurements in Electronics and	3.0	1.0
		Telecommunications	4.0	1.0
		Microwaves		1.0
			4.0	
		Analysis and Synthesis of Circuits	5.0	2.0
		Analog Integrated Circuits	5.0	2.0
		Systems with Digital Integrated Circuits	5.0	1.0
		CAD Techniques	4.0	1.0
		Systems with Analog Integrated Circuits	5.0	2.0
		Information and Coding Theory	5.0	3.0
		Television Engineering	5.0	1.0
		Digital Signal Processing	4.0	3.0
C3. Application of the basic	C3.1 Description of the	Mathematical Analysis	4.0	1.0
knowledge, concepts and	functioning of a computing system,	Linear Algebra, and Analytic and		
methods regarding the	of the basic principles of the	Differential Geometry	5.0	1.0
architecture of computer	architecture of general-purpose	Computer Programming and Programming		
systems, microprocessors,	microprocessors and	Languages I	5.0	2.0
microcontrollers, languages	microcontrollers, of the general	Applied Informatics	5.0	2.0
and programming	principles of structured	Special Mathematics	5.0	1.0
techniques	programming	Differential Equations	5.0	1.0
	C3.2 Use of general-purpose and	Computer Programming and Programming		
	specific programming languages to	Languages II	5.0	2.0
	microprocessor and	Graphics on Computer Aided Design	4.0	1.0
	microcontroller applications; explaining the functioning of	Practical Work in the Domain of Study (4		
	automatic control systems that use	weeks)	4.0	1.0
	these architectures and interpreting	Signals and Systems	5.0	1.0
	experimental results	Digital Integrated Circuits	4.0	1.0
	C3.3 Solving concrete practical	Systems with Digital Integrated Circuits	5.0	1.0
	problems including elements of	CAD Techniques	4.0	1.0
	data structures and algorithms,	Microprocessors Architecture	5.0	3.0
	programming and use of	Information and Coding Theory	5.0	2.0
	microprocessors or	Software Engineering	4.0	2.0
	microcontrollers	Microprocessors-Based Systems	4.0	2.0
	C3.4 Elaboration of programs in a	Television Engineering	5.0	1.0
	general and/ or specific	Digital Signal Processing	4.0	1.0
	programming language, starting	Multimedia Technologies	5.0	2.0
	from the specification of the	Speech Processing	5.0	2.0
	requirements to the execution,	Digital Techniques for Video Analysis	5.0	2.0
	debugging and interpretation of the	Signal Processors	5.0	2.0
	results in correlation with the			
	processor used.			
	C3.5 Development of projects			
	involving hardware components			
	(processors) and software			
	components (programming)			
C4. Design, implementation	C4.1 Identification of the	Physics I	4.0	0.5
and operation of data, voice,	fundamental concepts regarding	Computer Programming and Programming		
video and multimedia	the transmission of information	Languages I	5.0	1.0
services. This is based on	and analog and digital	Applied Informatics	5.0	2.0

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the understanding and the	communications	Physics II	4.0	0.5
application of fundamental	C4.2 Solving practical problems	Computer Programming and Programming		1
concepts in	using general knowledge of	Languages II	5.0	2.0
telecommunications and	multimedia techniques	Passive Components and Circuits	5.0	1.0
inte requ	C4.3 Explanation and	Electronic Devices	5.0	1.0
	interpretation of the main	Basics of Electrotechnics I	4.0	1.0
	requirements and specific approach	Signals and Systems	5.0	1.0
	techniques for data, voice, video, multimedia transmissions	Materials for Electronics	4.0	0.5
		Digital Integrated Circuits	4.0	1.0
	C4.4 Solving practical problems using general knowledge of multimedia techniques C4.5 Use of the main specific parameters in evaluations based on	Fundamental Electronic Circuits	5.0	1.0
		Measurements in Electronics and		
		Telecommunications	4.0	1.0
		Analysis and Synthesis of Circuits	5.0	1.0
	the concept of quality of service in	Analog Integrated Circuits	5.0	1.0
	communications	Systems with Digital Integrated Circuits	5.0	1.0
	C4.6 Development of simple	CAD Techniques	4.0	1.0
	communications services	Systems with Analog Integrated Circuits	5.0	1.0
	C4.7 Passing an examination	Microprocessors Architecture	5.0	1.0
	regarding the main characteristics	Optoelectronics	5.0	2.0
	of the usual communications	Software Engineering	4.0	1.0
	services	Web Technologies and Databases	5.0	3.0
		Decision and Estimation in Information		
		Processing	3.0	1.0
		Television Engineering	5.0	1.0
		Modulation Techniques	5.0	2.0
		Telephony	3.0	1.0
		Switching and Routing Systems	4.0	2.0
		Radio Communications	4.0	1.0
		Computer Networks	4.0	1.0
		Internet Protocols	5.0	2.0
		Mobile Communications	5.0	2.0
		Cellular Radio Communications	4.0	1.0
		Data Transmissions	4.0	2.0
		Optoelectronic Systems in		<u> </u>
		Telecommunications	5.0	1.0
		Applied Electronics	5.0	1.0
		Development_of_2D/3D_Environments	4.0	2.0
		Digital Image Processing	4.0	2.0
		Multimedia Technologies	5.0	2.0
		Speech Processing	5.0	2.0
		Digital Techniques for Video Analysis	5.0	2.0
		Signal Processors	5.0	2.0
C5. Selecting, installing,	C5.1 Defining the principles of the	Physics I	4.0	0.5
configuring and operating	main technologies for fixed and	Computer Programming and Programming		I .
fixed or mobile	mobile telecommunications,	Languages I	5.0	1.0
telecommunications	through various transmission	Applied Informatics	4.0	1.0
equipment. Equipping a site media		Physics II	4.0	0.5
with usual	C5.2 Explanation and	Computer Programming and Programming		I .
telecommunications	interpretation of the technologies	Languages II	4.0	1.0
networks	and of fundamental protocols for	Electronic Devices	5.0	1.0
	integrated fixed and mobile communications systems	Basics of Electrotechnics I	4.0	1.0
	communications systems	Basics of Electrotechnics II	4.0	0.0

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	C5.3 Installation, configuration		Materials for Electronics	4.0	0.5
	and exploiting of communications		Digital Integrated Circuits	4.0	0.5
	networks		Fundamental Electronic Circuits	5.0	1.0
	C5.4 Use of evaluation techniques		Measurements in Electronics and		
	and diagnostics for		Telecommunications	4.0	1.0
	communications systems and		Systems with Digital Integrated Circuits	5.0	1.0
	equipment C5.5 Endowment with		Systems with Analog Integrated Circuits	5.0	1.0
	communications means of a		Microprocessors Architecture	5.0	1.0
	location with a small/ medium		Optoelectronics	5.0	1.0
	degree of complexity		Software Engineering	4.0	1.0
	C5.6 Solving an installation and		Web Technologies and Databases	5.0	2.0
	maintenance problem for a		Microprocessors-Based Systems	4.0	1.0
	communications system with low/	!	Decision and Estimation in Information		
	medium complexity.		Processing	3.0	1.0
	medium complexity.		Modulation Techniques	5.0	2.0
			Telephony	3.0	1.0
			Switching and Routing Systems	4.0	2.0
			Radio Communications	4.0	1.0
			Computer Networks	4.0	2.0
			Internet Protocols	5.0	3.0
			Mobile Communications	4.0	2.0
			Project – IOT Systems	2.0	1.0
			Data Transmissions	4.0	1.0
			Cellular Radio Communications	4.0	1.0
			Optoelectronic Systems in		
			Telecommunications	5.0	1.0
			Applied Electronics	5.0	1.0
			Development_of_2D/3D_Environments	4.0	1.0
			Digital Image Processing	4.0	2.0
			Multimedia Technologies	5.0	1.0
			Speech Processing	5.0	1.0
			Digital Techniques for Video Analysis	5.0	1.0
			Signal Processors	5.0	1.0
C6. Solving specific	C6.1 Identification/ definition/		Physics I	4.0	0.5
problems of the broadband	presentation of the electromagnetic		Physics II	4.0	0.5
communications networks:	field laws addressing specific		Graphics on Computer Aided Design	4.0	1.0
propagation in different	propagation and transmission		Passive Components and Circuits	5.0	2.0
environment, circuits and	issues, as well as of the specific		Basics of Electrotechnics II	4.0	2.0
equipment for high	circuits		Materials for Electronics	4.0	1.5
frequencies (microwaves	C6.2 Explaining the specific		Microwaves	5.0	1.0
and optical).	methods for implementation of the communications techniques C6.3 Solving practical problems using design methods of the microwave circuits, planning, coverage, selection and location of transmission and receiving equipment		Decision and Estimation in Information		
			Processing	3.0	1.0
			Television Engineering	5.0	1.0
			Modulation Techniques	5.0	1.0
			Telephony	3.0	1.0
			Radio Communications	4.0	2.0
			Computer Networks	4.0	1.0
	C6.4 Use of the main quality		Mobile Communications	4.0	1.0
	parameters and measurement		Project – IOT Systems	2.0	1.0
	techniques specific to the		Data Transmissions	4.0	1.0
	propagation and transmission		Cellular Radio Communications	4.0	1.0
	propagation and transmission		Optoelectronic Systems in	5.0	3.0

media	Telecommunications		
C6.5 Development of low/ medium	Applied Electronics	5.0	3.0
complexity projects regarding the	Digital Audio-Video Techniques	4.0	1.0
transmission and receiving	Elaboration of the Graduation Thesis	4.0	1.0
equipment	Practice for Development of Graduation		
C6.6 Passing an examination	Thesis	4.0	1.0
regarding the principles of			
operation and use of the			
transmission and receiving			
equipment			

	Disciplines	Credits	
Transversal competences		Per	Per
		discipline*	competence
CT1	Foreign Language 1	2.0	1.0
	Foreign Language 2	2.0	1.0
Methodical analysis of the problems encountered in the activity, identifying the elements for	Television Engineering	5.0	1.0
which there are established solutions, thus ensuring the fulfillment of professional tasks.	Project Management	2.0	1.0
	Entrepreneurial Education	2.0	1.0
	Ethics and Academic Integrity	2.0	1.0
	Elaboration of the Graduation Thesis	4.0	1.0
	Practice for Development of Graduation		
	Thesis	4.0	1.0
CT2	Physical Education and Sport II	2.0	1.0
	Project Management	2.0	1.0
Defining the activities in each stage and distributing them to the subordinates with the complete	Entrepreneurial Education	2.0	1.0
explanation of the duties, according to the hierarchical levels. It ensures the efficient exchange of	Ethics and Academic Integrity	2.0	1.0
information and inter-human communication.	Foreign Language	1.0	1.0
	Financial Management	3.0	1.0
	Marketing	3.0	1.0
	Elaboration of the Graduation Thesis	4.0	1.0
	Practice for Development of Graduation		
	Thesis	4.0	1.0
CT3	Foreign Language 1	2.0	1.0
	Physical Education and Sport I	2.0	2.0
	Foreign Language 2	2.0	1.0
Adaptation to new technologies, professional and personal development, through continuous	Physical Education and Sport II	2.0	1.0
training. Use of printed documentation sources, specialized software and electronic resources in	Financial Management	3.0	0.5
Romanian and in (at least) one language of international circulation.	Marketing	3.0	0.5
	Elaboration of the Graduation Thesis	4.0	1.0
	Practice for Development of Graduation Thesis	4.0	1.0

^{*} It will be mentioned the number of credits by which the respective discipline contributes to the achievement of the competences, out of the total credits allocated to the subject according to the education plan.

NOTE: Changes compared to 2019-2020 are displayed with bold and red colour.